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Client Server Computing Bca Notes

Client/Server The general forces that drive the move to client/server computing are: • The changing business environment. • The growing need for enterprise data access. • The demand for end user productivity gains based on the efficient use for data resources. • Technological advances that have made client/server computing practical.

CLIENT/SERVER COMPUTING - BCA Notes

CLIENT/SERVER COMPUTING - BCA Notes •Clients •Servers •Communication middleware Copyright @ www.bcanotes.com Client/Server Architecture... • Client: The client is any computer process that requests services from the server. The client is also known as the... • Server: The server is any computer ...

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Chapter - Client/Server Computing, PPT, BCA, Semester ...

The salient points for client server computing are as follows: The client server computing works with a system of request and response. The client sends a request to the server and the server responds with the desired information. The client and server should follow a common communication protocol so they can easily interact with each other.

Client Server Computing - tutorialspoint.com

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CLIENT SERVER COMPUTING-NOTES.

Client/Server Computing CLIENT/SERVER COMPUTING AND WEB TECHNOLOGIES 1 Distinct characteristics of C/S Client-server is a computing architecture which separates a client from a

server It is almost always implemented over a computer network The most basic type of client-server architecture employs only two types of nodes: clients and servers.

01 - Client Server Computing

• A Computer networking model where one or more powerful computers (servers) provide the different computer network services and all other user of computer network (clients) access those services to perform user's tasks is known as client/server computer networking model. • In such networks, there exists a central controller called server. A server is a specialized computer that ...

Client Server Networks | Computer Notes

Client/Server computing is a computing model in which client and server computers communicate with each other over a network. In client/server computing, a server takes requests from client computers and shares its resources, applications and/or data with one or more client computers on the network, and a client is a computing device that initiates contact with a server in order to make use of ...

Client/Server Computing - Webopedia

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Client Server Computing 2 Marks & Question Bank

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Introduction. Client/ Server technology is a means for separating the functions of an application into two or more distinct parts. Client/ server describes the relationship between two computer programs in which one program, the client, makes a service request from another program, the server, which fulfills the request.

Client - Server Technology - NIOS

1. How Client/Server computing environment is different from Mainframe based computing environment? 2. Explain the various ways to improve the performance of Client/Server computing. 3. What is the role of Client in Client/Server environment ? Discuss. 4. Why OLE is needed? Explain its importance. 5. Write short notes on Novell Netware. 6.

310-Client Server Technology AU BCA December 2014 Question ...

Client/Server Computing: Client Client machines are generally single-user workstations providing a user-friendly interface to the end user client-based stations generally present the type of graphical interface that is most comfortable to users, including the use of windows and a mouse Microsoft Windows and Macintosh OS provide examples of

Operating Chapter 16 Distributed Processing, Client/Server ...

Client-server architecture, architecture of a computer network in which many clients (remote processors) request and receive service from a centralized server (host computer). Client computers provide an interface to allow a computer user to request services of the server and to display the results the server returns.

Client-server architecture | computer science | Britannica

In Client-Server Network, Clients and server are differentiated, Specific server and clients are present. In Client-Server Network, Centralized server is used to store the data because its management is centralized. In Client-Server Network, Server respond the services which is request by Client. Peer-to-Peer Network: This model does not ...

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